

Certificates for automata in a hostile environment

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PhD defense

Title

Three examples

- Practical relevance
- Theoretical results

Certificates for automata
in a hostile environment

①

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②

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③

Automata theory

Theoretical computer science:

Which problems can be solved by computers in principle?

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Concept of **self-application**

Theoretical computer science:

Which problems can be solved by computers in principle?

Concept of **self-application**

Study **verification**:

Which problems about computer (programs)
can be solved by computer (programs)?

Verification problem

Verification problem for specification φ

Given: Program P .

Question: Does behavior of P satisfy φ , $P \models \varphi$?

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Automated verification:



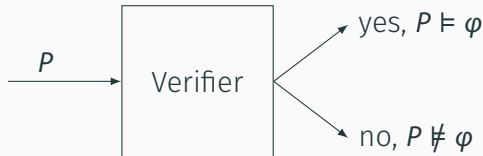
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Automated verification:



Theorem ([Church 1935/36, Turing 1936])

*The verification problem is undecidable for **some** specification.*

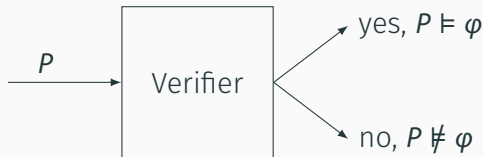
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1. Problem is just undecidable in full generality
 - We may be able to verify **some** programs
(We come back to this later)

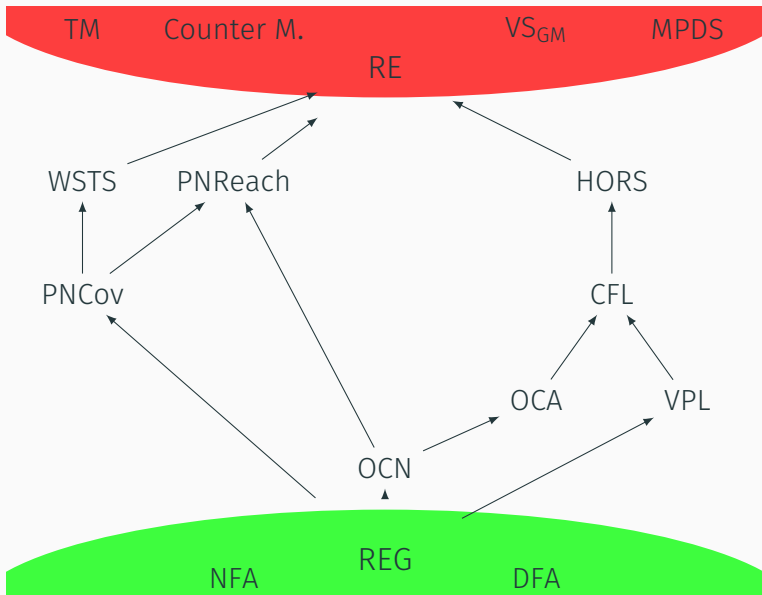
Theorem ([Church 1935/36, Turing 1936, Rice 1953])

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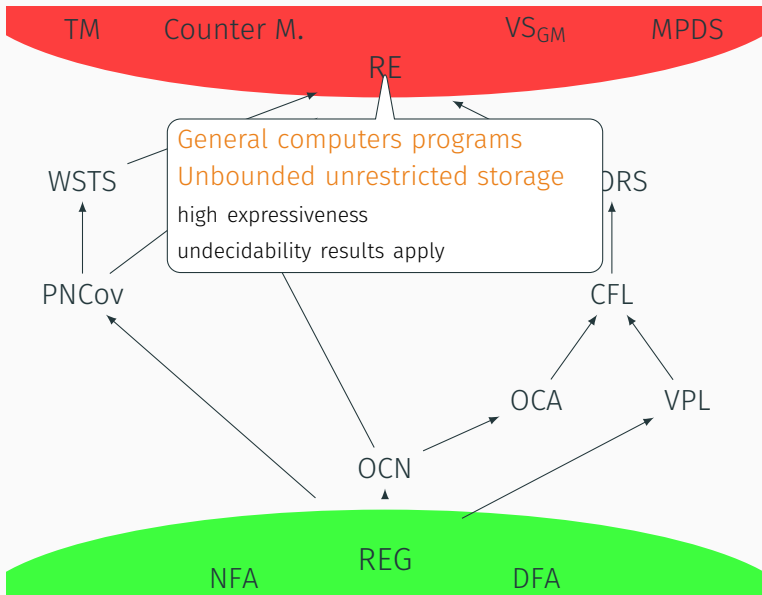
Two **loopholes** exist:

1. Problem is just undecidable in full generality
 - We may be able to verify **some** programs
(We come back to this later)
2. Problem undecidable if input are general computer programs
 - Study restricted computer models: **Automata**

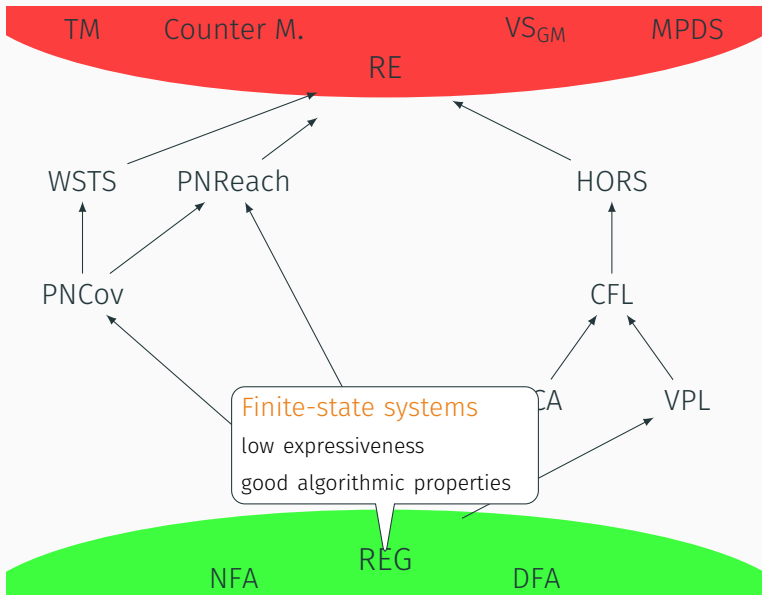
Automata theory



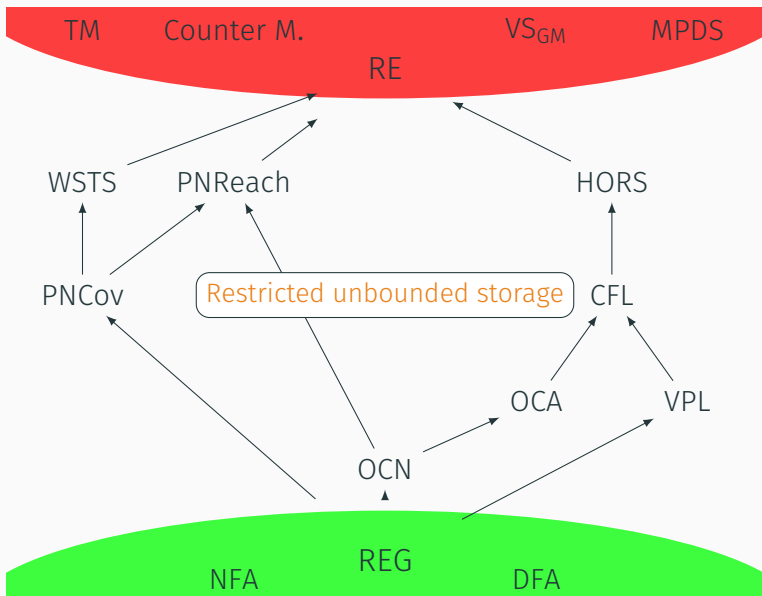
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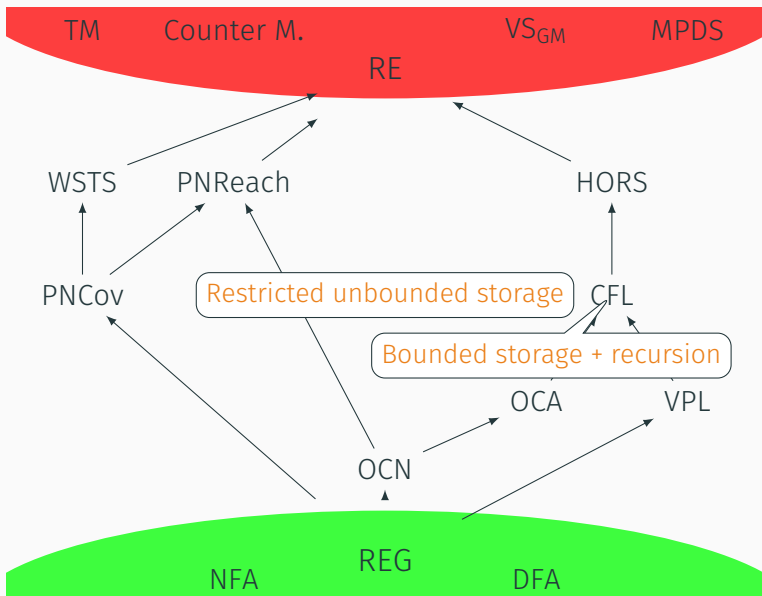
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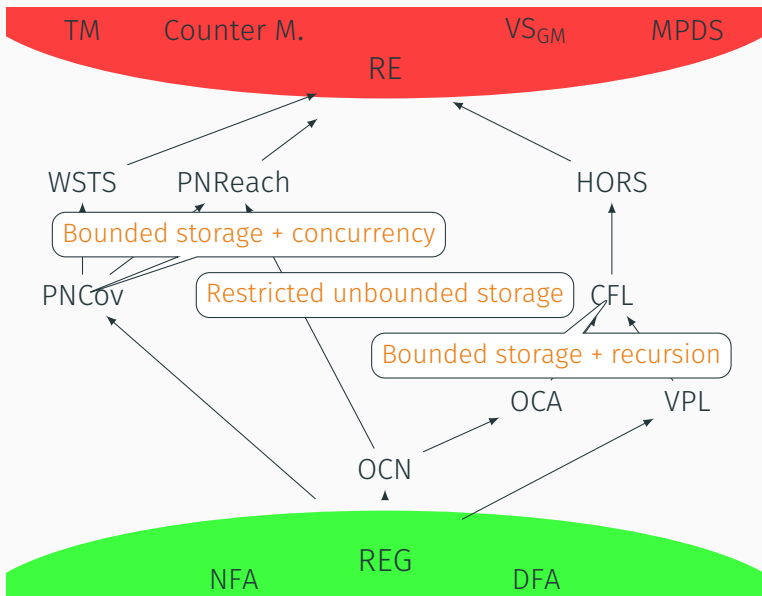
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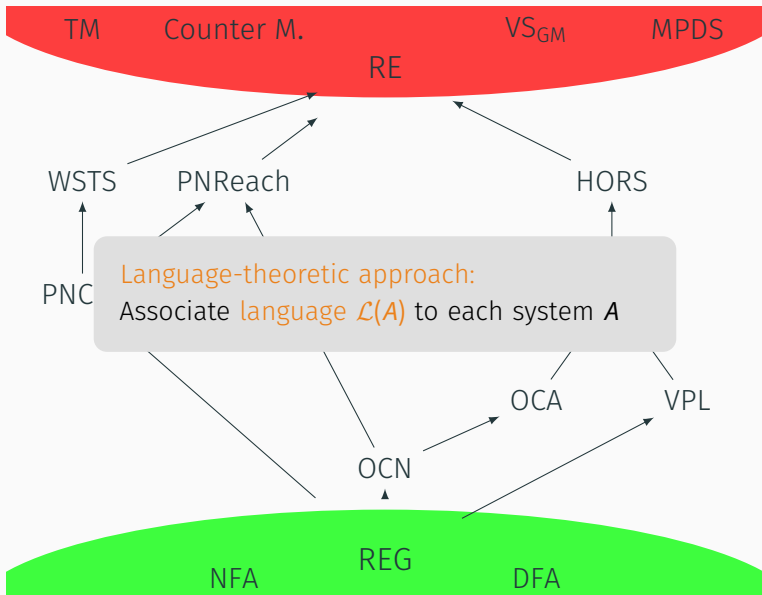
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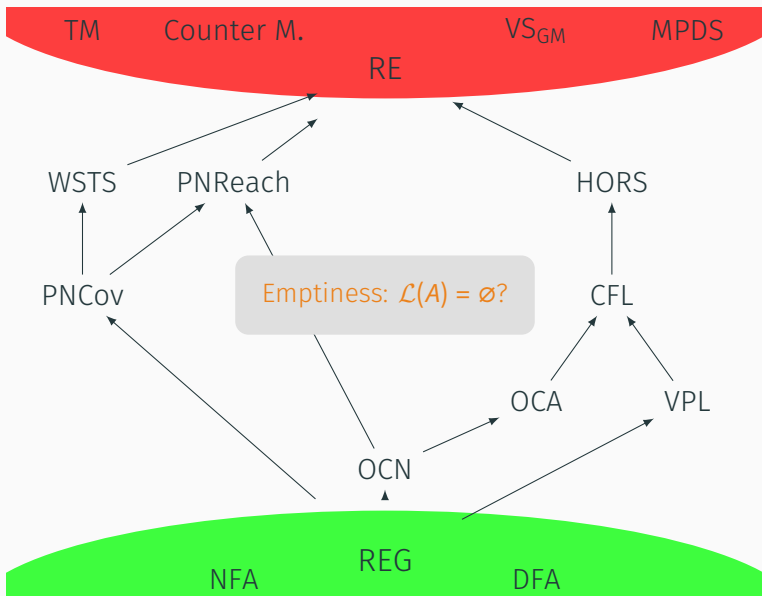
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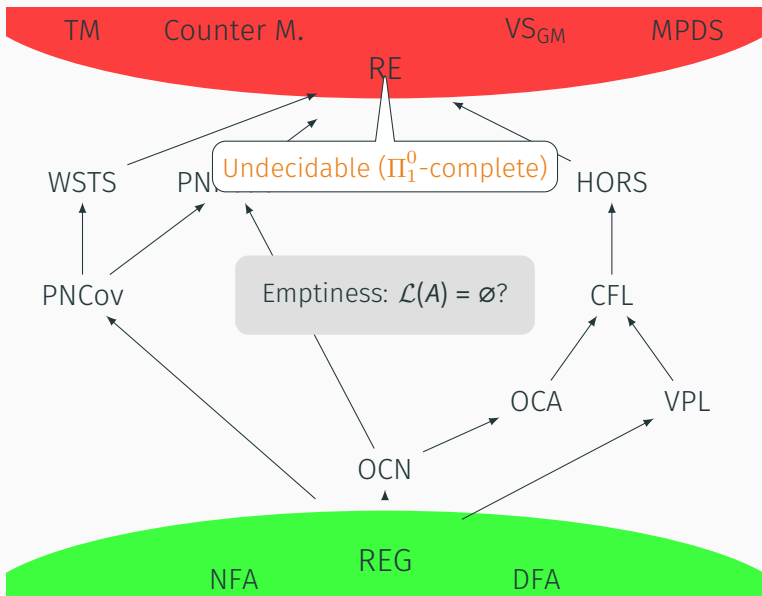
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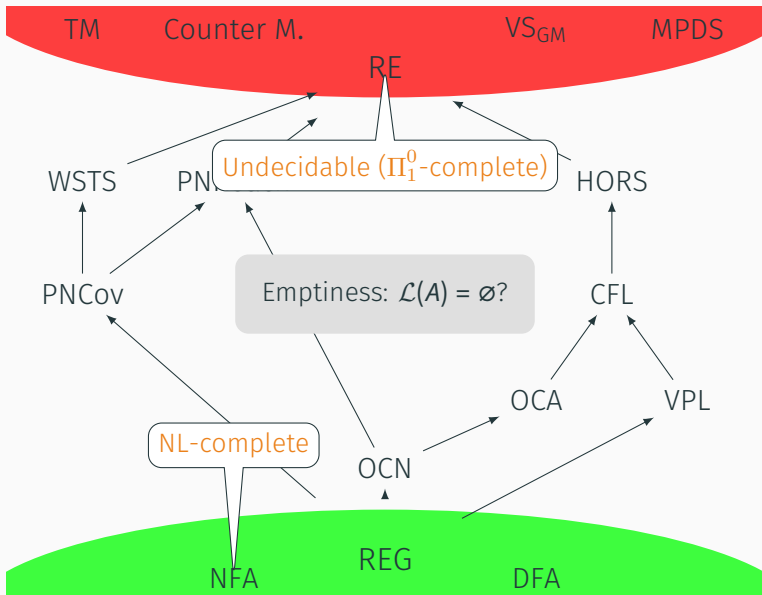
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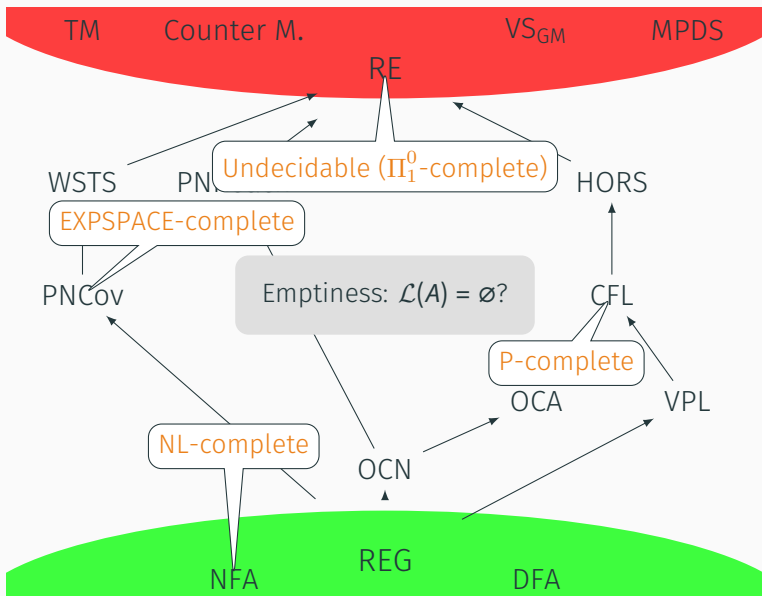
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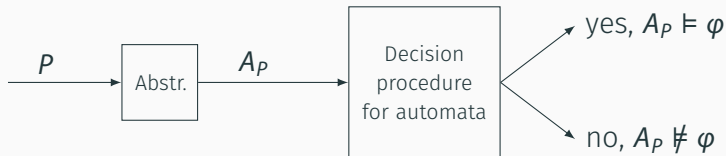
Automata theory

Verification problems may be decidable if we consider **automata** as input

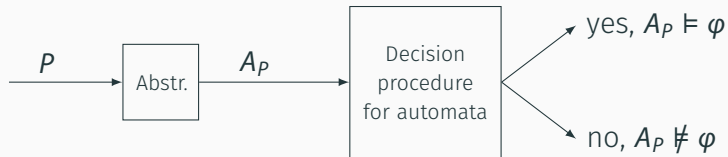
How to solve general verification problems?



Abstract to an automaton first!

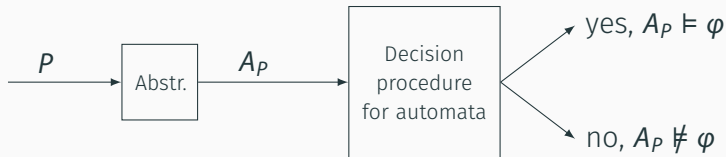


Automata theory



Does this always work?

Automata theory

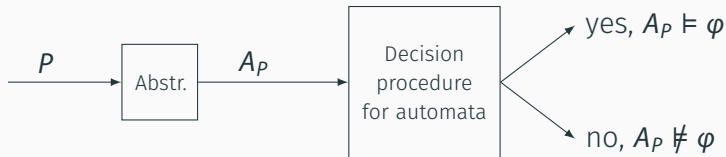


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Automata theory



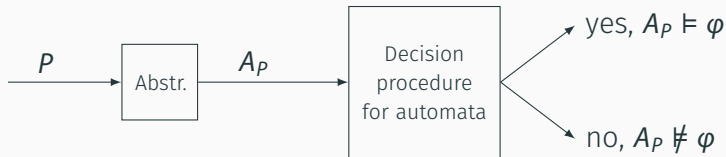
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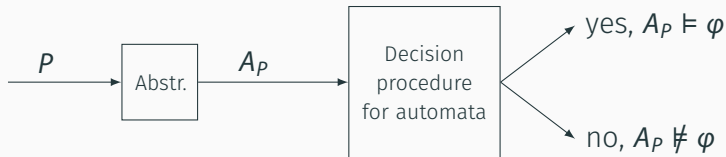
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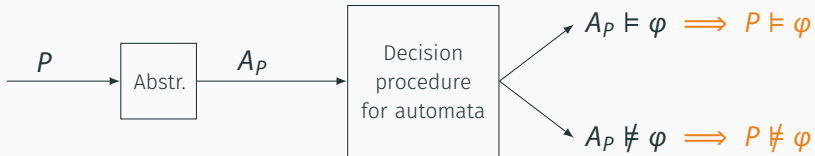
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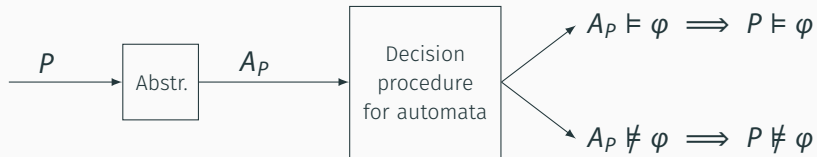
- Verification problem needs to be (efficiently) decidable
- Expressiveness needs to be high enough so that we can model the behavior relevant to the specification
- Need some relation between P and A_P ,
e.g. overapproximation: $\mathcal{L}(P) \subseteq \mathcal{L}(A_P)$

The automata-theoretic approach to verification



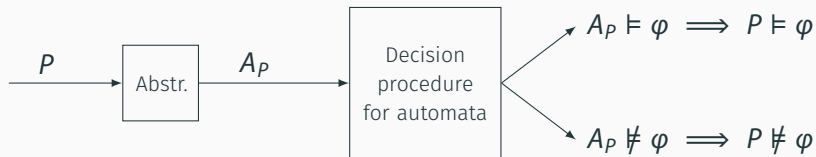
Certificates

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This is too optimistic!

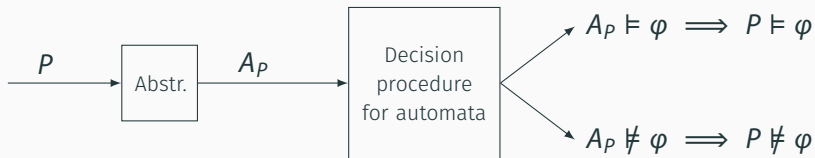
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Problem: We assume that a **boolean (yes/no)** answer to the decision problem is sufficient

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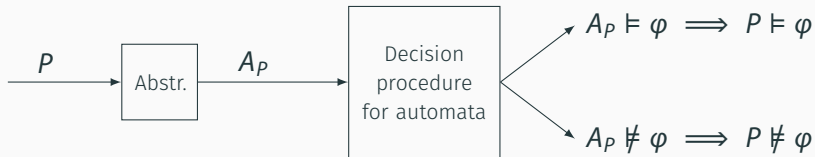


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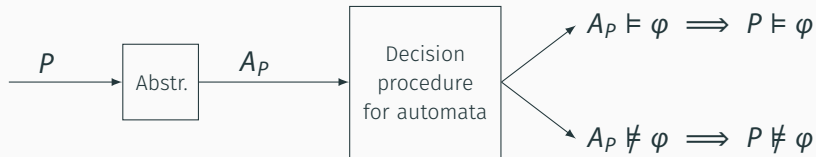
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Certificates



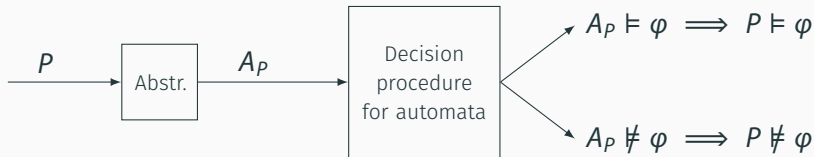
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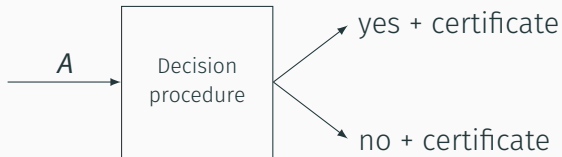
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Need more detailed output!

- **Accountability**: We don't want to trust the algorithm blindly
- We often need **more than one call** of a decision procedure
- Later calls need information computed by earlier ones
e.g. compositional verification, refinement loops (CEGAR)

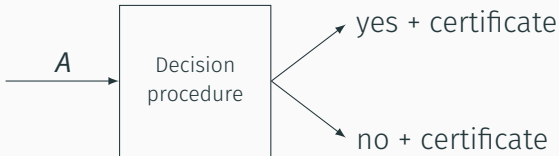
Certificates

We need algorithms that also compute **certificates**



Certificates

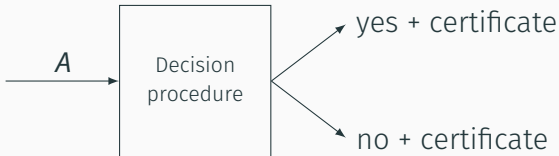
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Certificates

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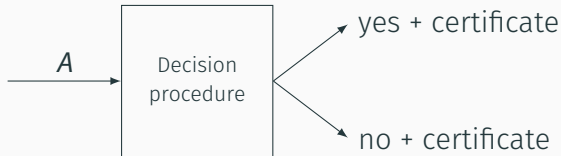


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A certificate can be used to **check** the correctness of the answer

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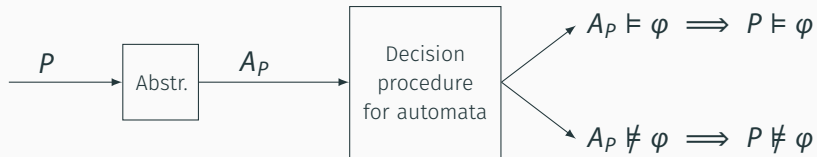
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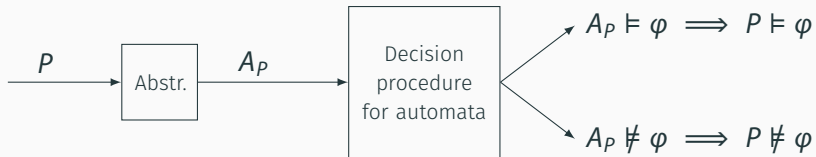
This check should be **easier** than the original computation

The (hostile) environment

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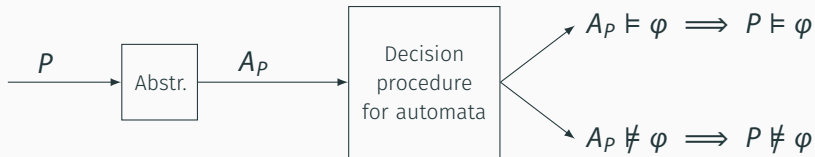


The (hostile) environment



When abstracting P into A_P , we usually **forget** a part of the system

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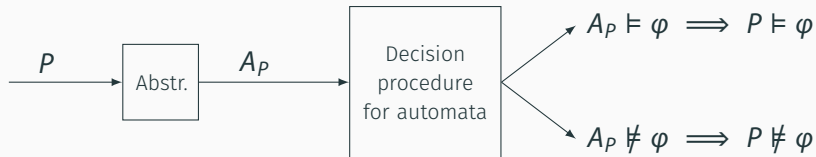


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Example:

- P uses recursion + unbounded storage
- A_P comes from a class that only supports bounded storage
- Solution: Abstract away data
- But: This introduces non-determinism

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This imprecision may affect verification!

The (hostile) environment

The automaton lives A_p in an environment

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The automaton lives A_P in an **environment**

- Parts of system P abstracted away in A_P

The (hostile) environment

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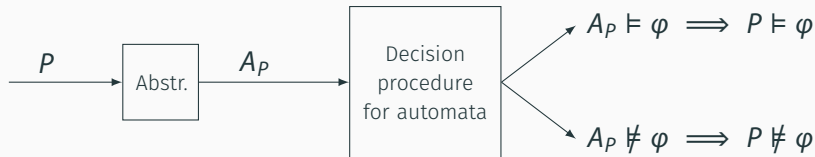
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- Parts of the system that were never modeled to begin with:
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The (hostile) environment

The automaton lives A_P in an **environment**

- Parts of system P abstracted away in A_P
- Parts of the system that were never modeled to begin with:
 - User input
 - External components
- Compositional verification
 - Focus on one component
 - Rest of the components becomes the environment

The (hostile) environment



The environment is **hostile** because when we apply a decision procedure to A_P , it may break the correspondence between

- correctness of A_P ($A_P \models \varphi / A_P \not\models \varphi$)
- correctness of P ($P \models \varphi / P \not\models \varphi$)

Certificates for automata in a hostile environment

In order to enable the automata-theoretic approach to verification, we need decision procedures for automata that produce certificates and are equipped to take the (hostile) environment into account.

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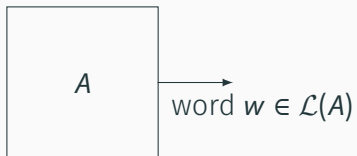
This thesis aims to provide such decision procedures

1st example:

Unreliable communication
& Language closures

Unreliable communication

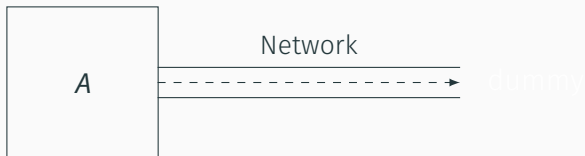
Program sending messages



dummy

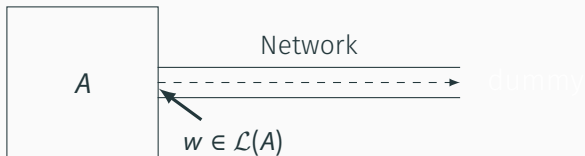
Unreliable communication

Program sending messages over a **lossy network connection**



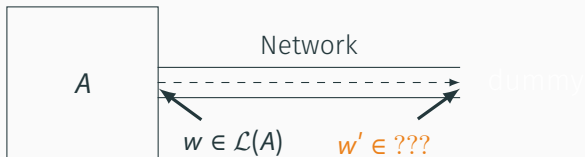
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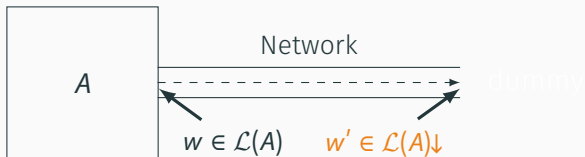
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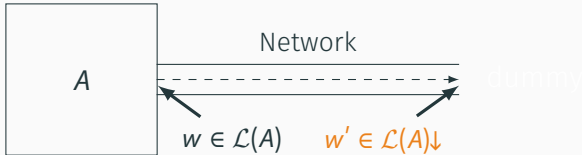
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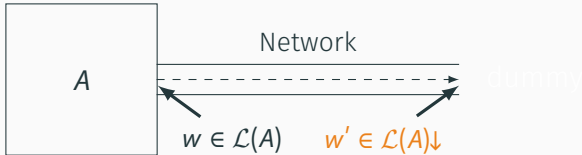
Program sending messages over a **lossy network connection**



We are typically given a description of A

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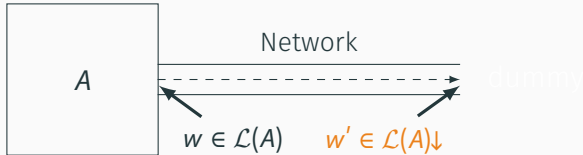


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Specification talks about $\mathcal{L}(A)\downarrow$, the visible behavior of A

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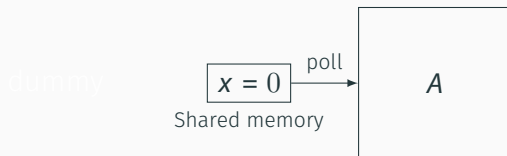
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Unreliable communication forms an environment that has to be taken into account

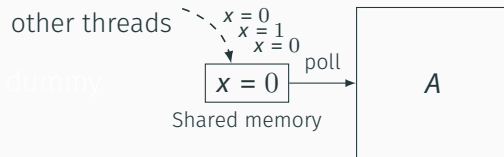
Unreliable communication

Same problem can happen even when communication is reliable



Unreliable communication

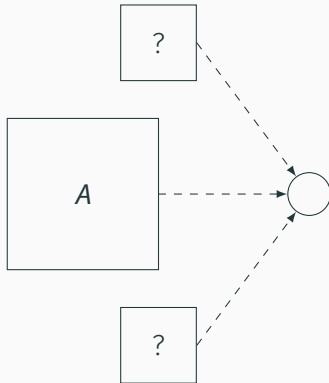
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Thread A sees $\mathcal{L}(\text{other threads}) \downarrow$

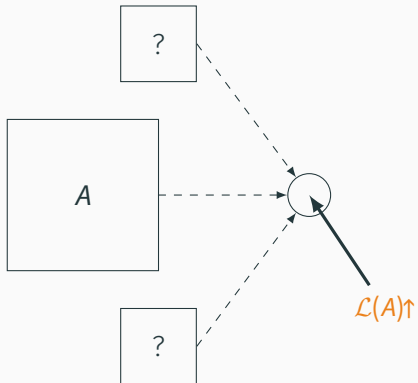
Unreliable communication

Opposite problem: **Gaininess**



Unreliable communication

Opposite problem: Gaininess



Closures

Environment turns $\mathcal{L}(A)$ into $\mathcal{L}(A)\downarrow$ resp. $\mathcal{L}(A)\uparrow$

How to design a theoretical model?

Closures

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How to design a theoretical model?

Subword ordering: $v \preceq w$ iff v obtained from w by deleting letters

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RADAR \preceq **ABRACADABRA**

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Downward closure: $\mathcal{L}(A)\downarrow = \{v \mid \exists w \in \mathcal{L}(A): v \preceq w\}$ (Lossiness)

Upward closure: $\mathcal{L}(A)\uparrow = \{v \mid \exists w \in \mathcal{L}(A): w \preceq v\}$ (Gaininess)

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Theorem ([Haines 1969],[Abdulla et al. 2004])

$\mathcal{L}(A)\downarrow, \mathcal{L}(A)\uparrow$ always simply *regular*.

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Regular languages can be represented by **finite automata**

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Theorem ([Haines 1969],[Abdulla et al. 2004])

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Regular languages can be represented by **finite automata**

But: Closures are **not necessarily effectively regular**

Computing the downward closure

Given: Automaton A .

Compute: Finite automaton B with $\mathcal{L}(B) = \mathcal{L}(A)\downarrow$

Computing the upward closure

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Computing closure is taking the **environment** into account

Closures

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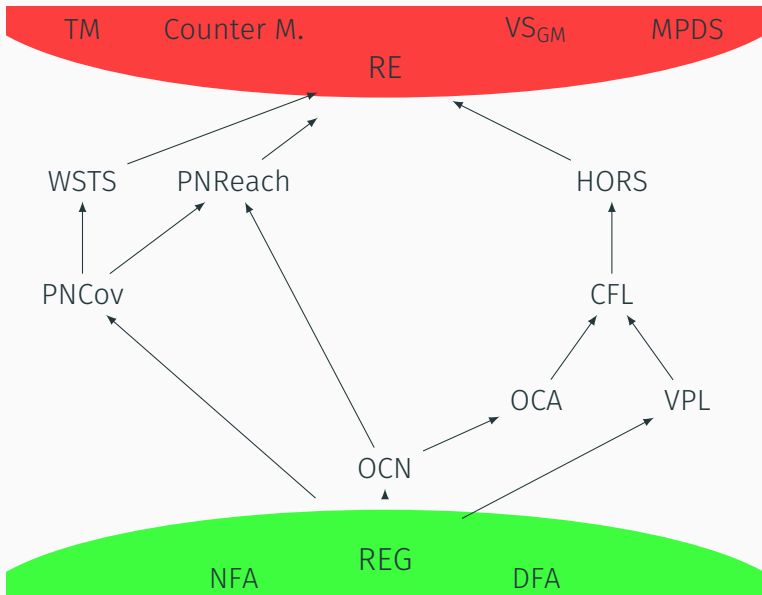
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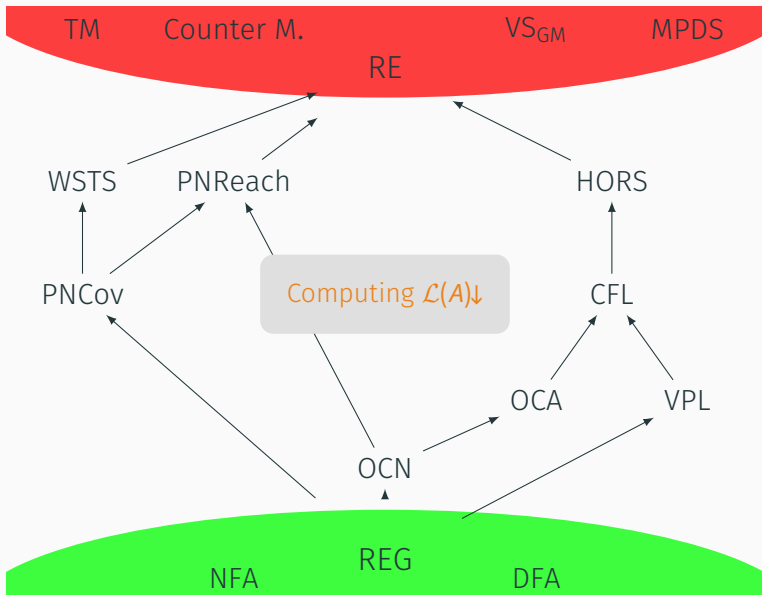
Computing closure is taking the **environment** into account

Finite automaton can serve as **certificate**

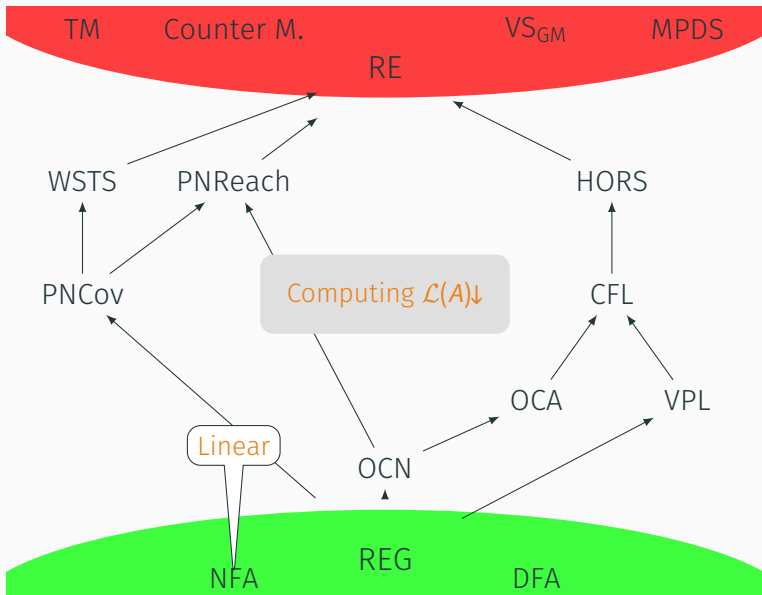
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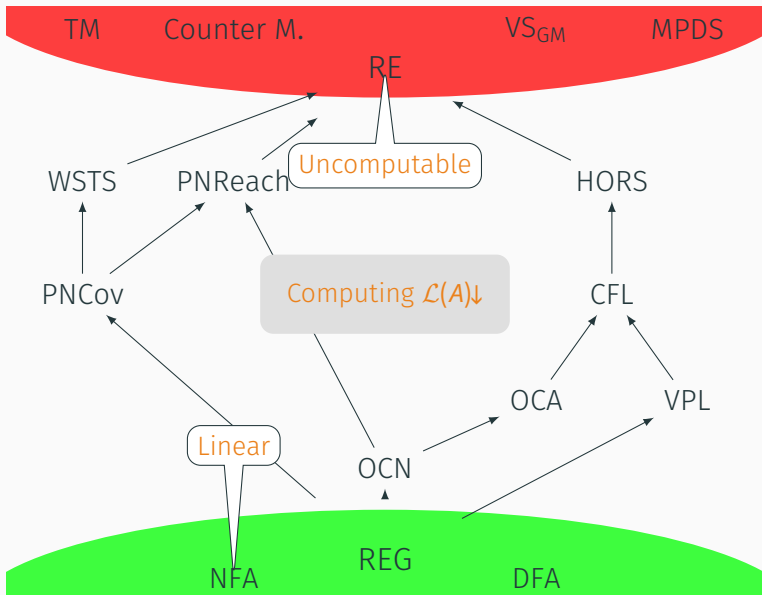
Closures



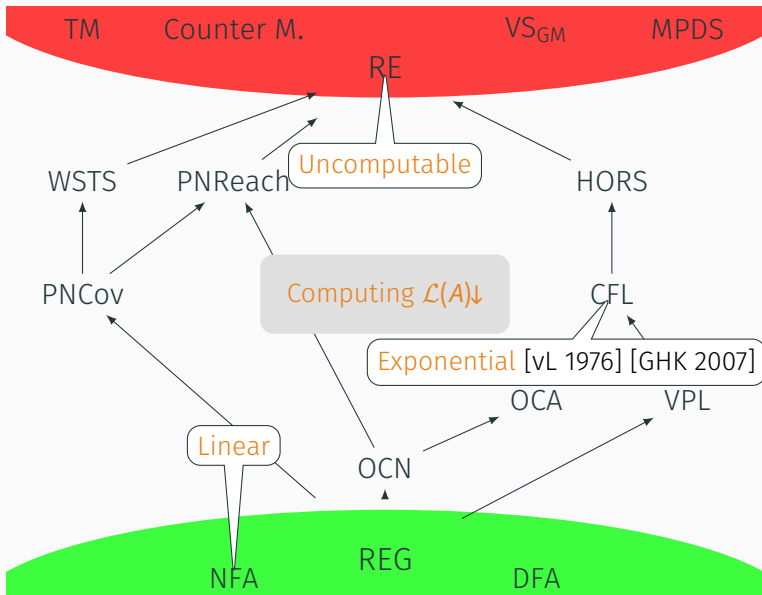
Closures



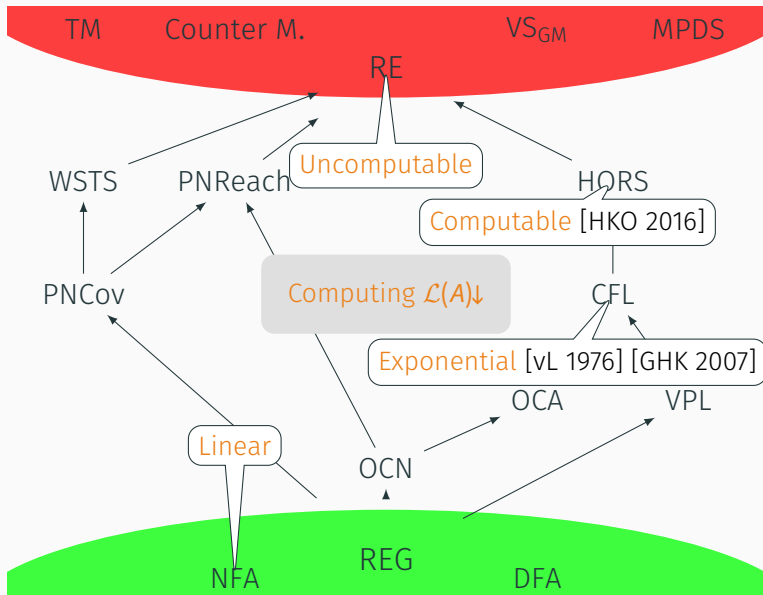
Closures



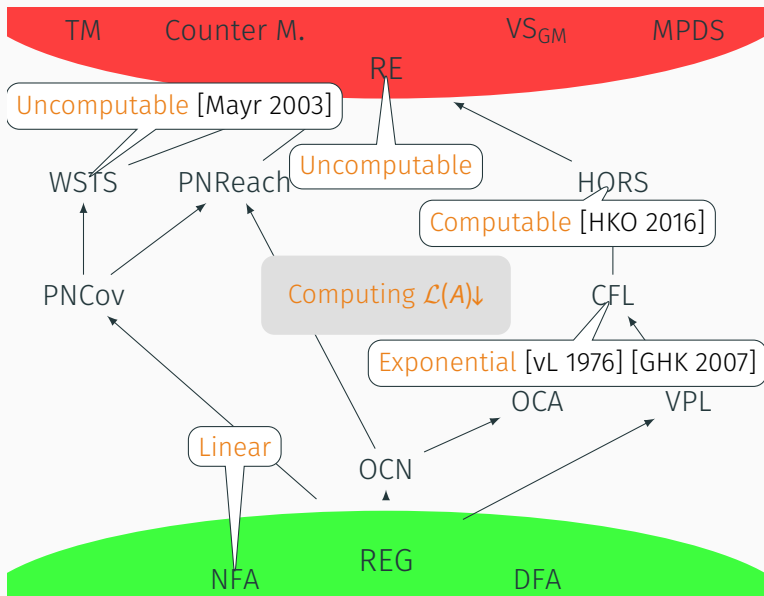
Closures



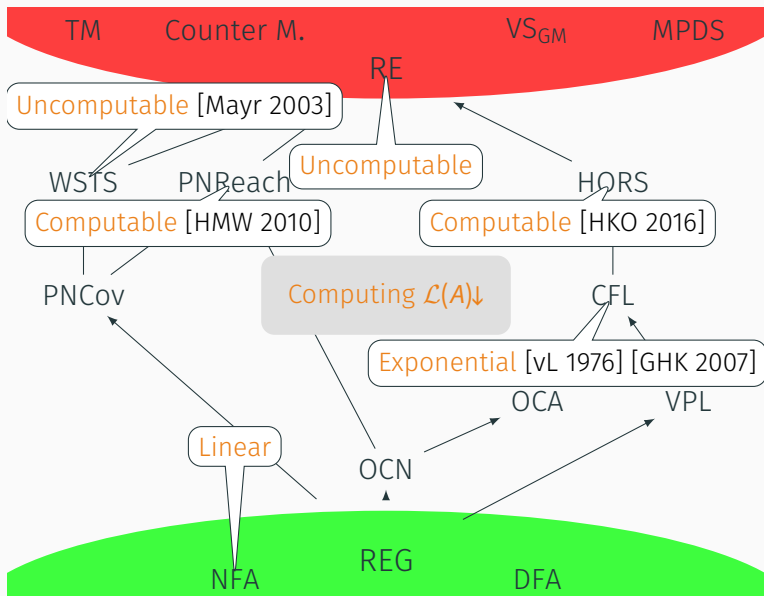
Closures



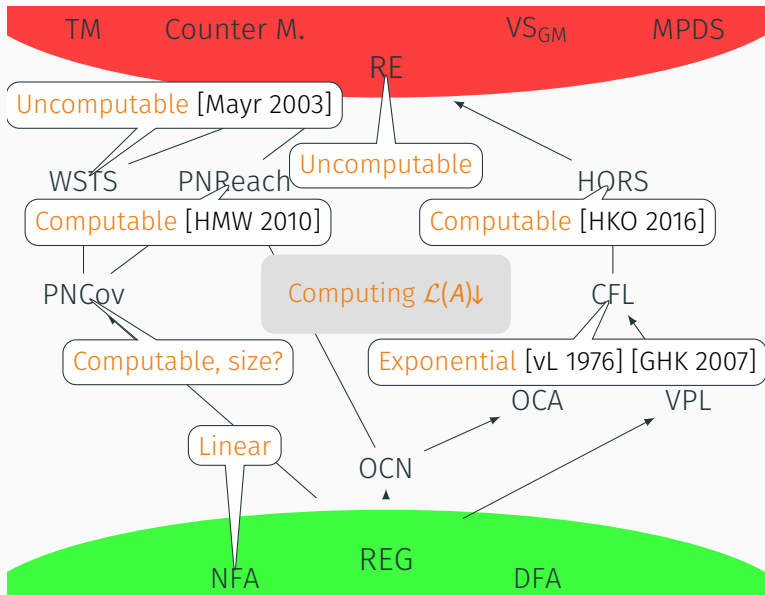
Closures



Closures

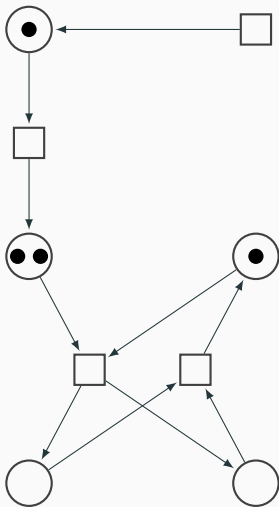


Closures



Closures

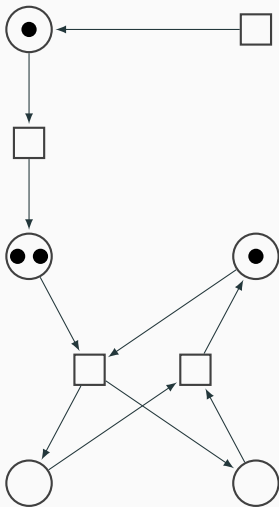
Petri nets



Closures

Petri nets

- a finite automaton run by multiple threads
- number of threads is unbounded
- threads can spawn, die, synchronize at runtime

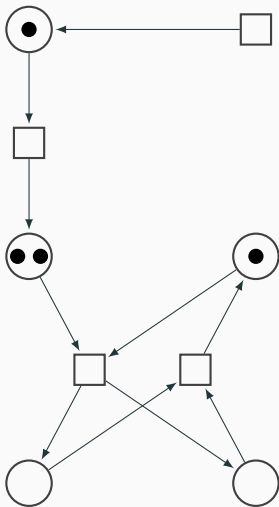


Closures

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- a finite automaton run by multiple threads
- number of threads is unbounded
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Limitation: Cannot check **non-existence** of threads



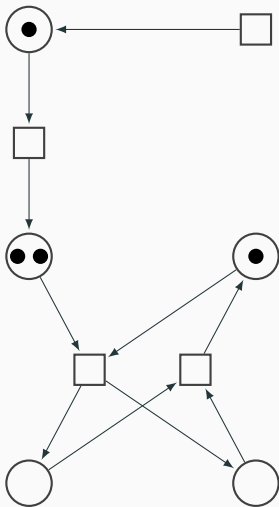
Closures

Petri nets

- a finite automaton run by multiple threads
- number of threads is unbounded
- threads can spawn, die, synchronize at runtime

Limitation: Cannot check **non-existence** of threads

Good for modelling **concurrent systems**



Closures

Petri nets

Compute $\mathcal{L}(A)\downarrow$

non-prim. rec. [HMW 2010]

Compute $\mathcal{L}(A)\uparrow$

???

Petri nets

Compute $\mathcal{L}(A)\downarrow$

non-prim. rec. [HMW 2010]

Compute $\mathcal{L}(A)\uparrow$

doubly exponential

Closures

	Petri nets	BPP nets
Compute $\mathcal{L}(A)\downarrow$	non-prim. rec. [HMW 2010]	exponential
Compute $\mathcal{L}(A)\uparrow$	doubly exponential	exponential

Closures

	Petri nets	BPP nets
Compute $\mathcal{L}(A)\downarrow$	non-prim. rec. [HMW 2010]	exponential
Compute $\mathcal{L}(A)\uparrow$	doubly exponential	exponential
$SRE \subseteq \mathcal{L}(A)\downarrow$	EXPSPACE-compl.	NP-compl.
$SRE \subseteq \mathcal{L}(A)\uparrow$	EXPSPACE-compl.	NP-compl.

Closures

	Petri nets	BPP nets
Compute $\mathcal{L}(A)\downarrow$	non-prim. rec. [HMW 2010]	exponential
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Theorem

It is *decidable* whether $\mathcal{L}(\text{finite automaton}) \subseteq \mathcal{L}(\text{Petri net})$.

Closures

	Petri nets	BPP nets
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Theorem

It is *decidable* whether $\mathcal{L}(\text{finite automaton}) \subseteq \mathcal{L}(\text{Petri net})$.

Theorem

It is *decidable* whether $\mathcal{L}(PN) = \mathcal{L}(PN)\downarrow$ resp. $\mathcal{L}(PN) = \mathcal{L}(PN)\uparrow$.

Part III. of the thesis

Publication:

M. F. Atig, R. Meyer, S. M., and P. Saivasan

On the upward/downward closure of Petri nets

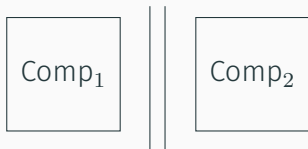
In: MFCS 2017, volume 83 of LIPIcs, pages 49:1–49:14

2nd example:

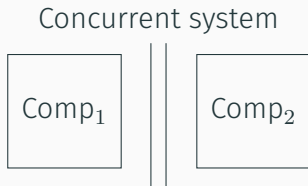
Compositional verification
& Regular separability

Compositional verification

Concurrent system

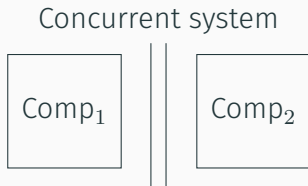


Compositional verification



State explosion problem

Compositional verification

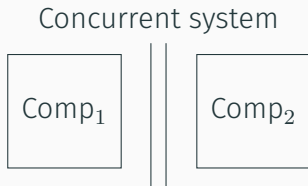


State explosion problem

$$\#LoC(\text{Comp}_1 \parallel \text{Comp}_2) = \#LoC(\text{Comp}_1) + \#LoC(\text{Comp}_2)$$

$$\#States(\text{Comp}_1 \parallel \text{Comp}_2) = \#States(\text{Comp}_1) * \#States(\text{Comp}_2)$$

Compositional verification



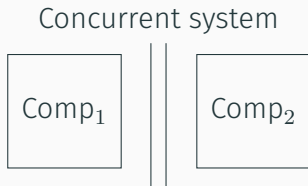
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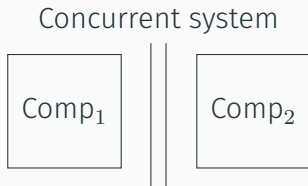
Solution: **Compositional verification**
verify each component separately

Compositional verification



Assume-guarantee reasoning [Jones 1983]

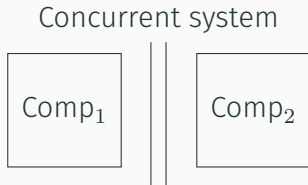
Compositional verification



Assume-guarantee reasoning [Jones 1983]

$\langle \text{Assume} \rangle \text{Comp} \langle \text{Guarantee} \rangle$

Compositional verification

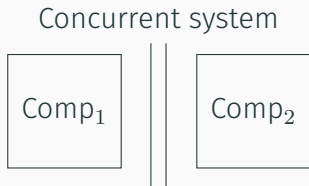


Assume-guarantee reasoning [Jones 1983]

$\langle \text{Assume} \rangle \text{Comp} \langle \text{Guarantee} \rangle$ satisfied if

$\forall \text{Env}: \text{Comp} || \text{Env} \models \text{Assume} \implies \text{Comp} || \text{Env} \models \text{Guarantee}$

Compositional verification



Assume-guarantee reasoning [Jones 1983]

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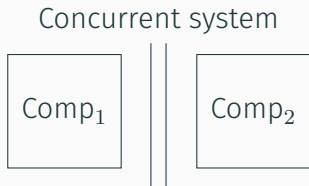
Asymmetric **proof rule** for two components:

$\langle \text{true} \rangle \text{Comp}_1 \langle \text{Assume} \rangle$

$\langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle$

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

Compositional verification



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Asymmetric **proof rule** for two components:

$$\frac{\langle \text{true} \rangle \text{Comp}_1 \langle \text{Assume} \rangle \quad \langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle}{\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle}$$

When checking Comp_2 :

Environment: Comp_1

Certificate: Assume

Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

How to express this using **languages**?

Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

How to express this using **languages**?

First simplification:

$\langle \text{Assume} \rangle \text{Comp} \langle \text{Guarantee} \rangle$ satisfied if

$\forall \text{Env}: \text{Comp} \parallel \text{Env} \models \text{Assume} \implies \text{Comp} \parallel \text{Env} \models \text{Guarantee}$

Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

How to express this using **languages**?

First simplification:

$\langle \text{Assume} \rangle \text{Comp} \langle \text{Guarantee} \rangle$ satisfied if

$\text{Comp} \models \text{Assume} \implies \text{Comp} \models \text{Guarantee}$

In particular:

$\langle \text{true} \rangle \text{Comp} \langle \text{Guarantee} \rangle$ if $\text{Comp} \models \text{Guarantee}$.

Compositional verification

$\text{Comp}_1 \parallel \text{Comp}_2 \models \text{Guarantee}$

How to express this using **languages**?

Compositional verification

$\text{Comp}_1 \parallel \text{Comp}_2 \models \text{Guarantee}$

How to express this using **languages**?

Second simplification:

$$\text{Comp} \models \text{Spec} \iff \mathcal{L}(\text{Comp}) \subseteq \mathcal{L}(\text{Spec}) \iff \mathcal{L}(\text{Comp}) \cap \overline{\mathcal{L}(\text{Spec})} = \emptyset$$

Compositional verification

$$\mathcal{L}(\text{Comp}_1 \parallel \text{Comp}_2) \cap \mathcal{L}(\overline{\text{Guarantee}}) = \emptyset$$

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Third simplification:

$$\mathcal{L}(\text{Comp}_1 \parallel \text{Comp}_2) = \mathcal{L}(\text{Comp}_1) \parallel \mathcal{L}(\text{Comp}_2) = \mathcal{L}(\text{Comp}'_1) \cap \mathcal{L}(\text{Comp}'_2)$$

Compositional verification

$$\mathcal{L}(\text{Comp}'_1) \cap \mathcal{L}(\text{Comp}'_2) \cap \mathcal{L}(\overline{\text{Guarantee}}) = \emptyset$$

How to express this using **languages**?

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Compositional verification

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Final simplification:

$$\mathcal{L}(\text{Comp}''_2) := \text{Comp}'_2 \cap \mathcal{L}(\overline{\text{Guarantee}})$$

Compositional verification

$$\mathcal{L}(\text{Comp}'_1) \cap \mathcal{L}(\text{Comp}''_2) = \emptyset$$

How to express this using **languages**?

Second simplification:

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Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

$$\mathcal{L}(\text{Comp}'_1) \cap \mathcal{L}(\text{Comp}''_2) = \emptyset$$

Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

$$\mathcal{L} \cap \mathcal{K} = \emptyset$$

Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle \quad \mathcal{L} \cap \mathcal{K} = \emptyset$

Proof rule:

$$\frac{\langle \text{true} \rangle \text{Comp}_1 \langle \text{Assume} \rangle \quad \langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle}{\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle}$$

Compositional verification

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

$$\mathcal{L} \cap \mathcal{K} = \emptyset$$

Proof rule:

Separability proof rule:

$\langle \text{true} \rangle \text{Comp}_1 \langle \text{Assume} \rangle$

$$\mathcal{L} \subseteq \mathcal{R}$$

$\langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle$

$$\mathcal{K} \subseteq \overline{\mathcal{R}}$$

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

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Compositional verification

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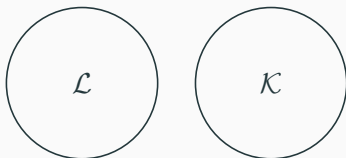
$\langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle$

$\langle \text{true} \rangle \text{Comp}_1 \parallel \text{Comp}_2 \langle \text{Guarantee} \rangle$

$$\mathcal{L} \subseteq \mathcal{R}$$

$$\mathcal{K} \subseteq \overline{\mathcal{R}}$$

$$\mathcal{L} \cap \mathcal{K} = \emptyset$$



Compositional verification

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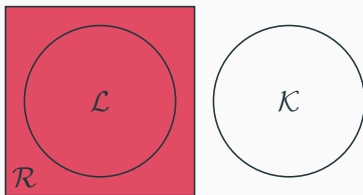
$\langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle$

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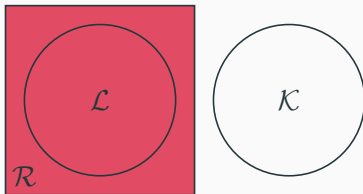
$\langle \text{Assume} \rangle \text{Comp}_2 \langle \text{Guarantee} \rangle$

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$$\mathcal{L} \subseteq \mathcal{R}$$

$$\mathcal{K} \subseteq \overline{\mathcal{R}}$$

$$\mathcal{L} \cap \mathcal{K} = \emptyset$$



Comp. verification $\hat{=}$ finding certificate for intersection emptiness 27

Regular separability

Separability

Given: Languages \mathcal{L}, \mathcal{K} .

Question: Is there \mathcal{R} with $\mathcal{L} \subseteq \mathcal{R}$ and $\mathcal{K} \cap \mathcal{R} = \emptyset$?

Regular separability

Separability

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\mathcal{R} is an **abstraction** of \mathcal{L} that is a **certificate** for $\mathcal{L} \cap \mathcal{K} = \emptyset$.

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Only makes sense if \mathcal{R} is from a simpler class!

Regular separability

Regular separability for class \mathcal{F}

Given: Languages \mathcal{L}, \mathcal{K} from class \mathcal{F} .

Question: Is there \mathcal{R} regular with $\mathcal{L} \subseteq \mathcal{R}$ and $\mathcal{K} \cap \mathcal{R} = \emptyset$?

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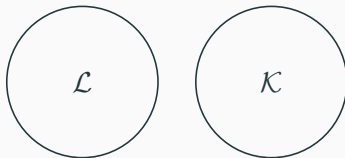
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Regular separability

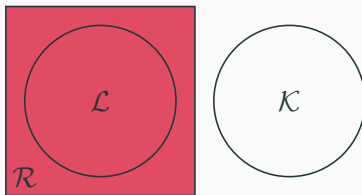
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Regular separability

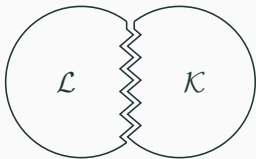
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No **separator** exists!

Regular separability

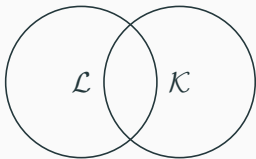
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Regular separability

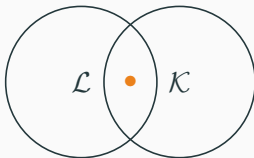
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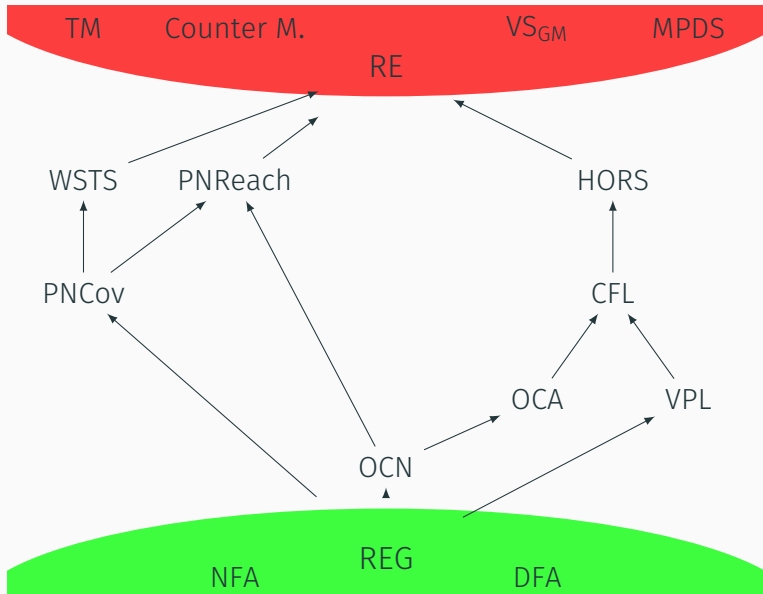
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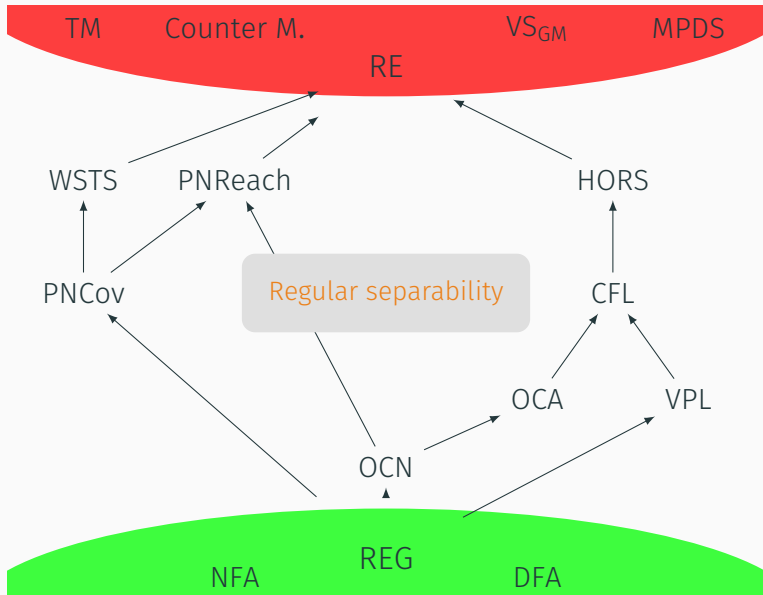


No **separator** exists!

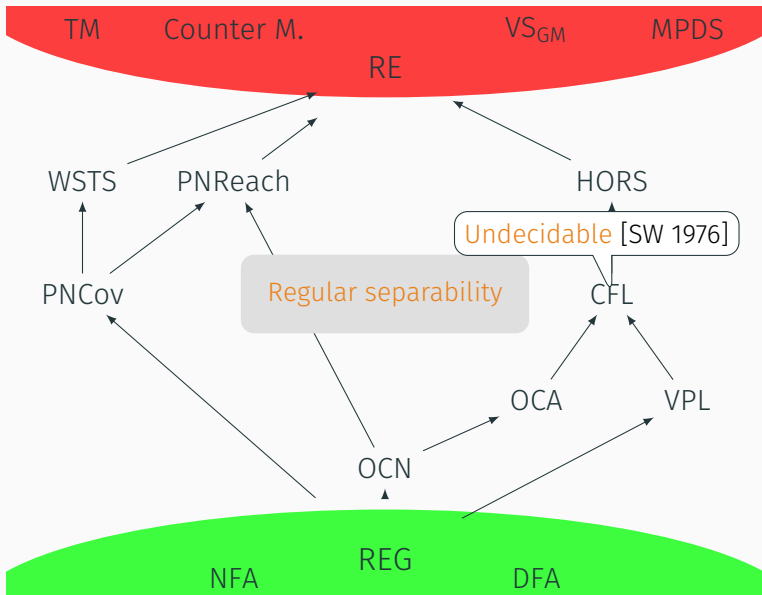
Regular separability



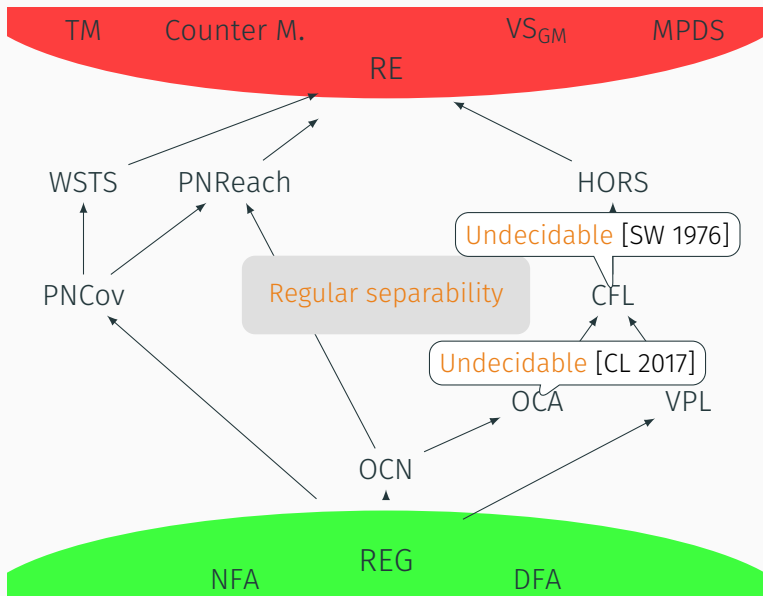
Regular separability



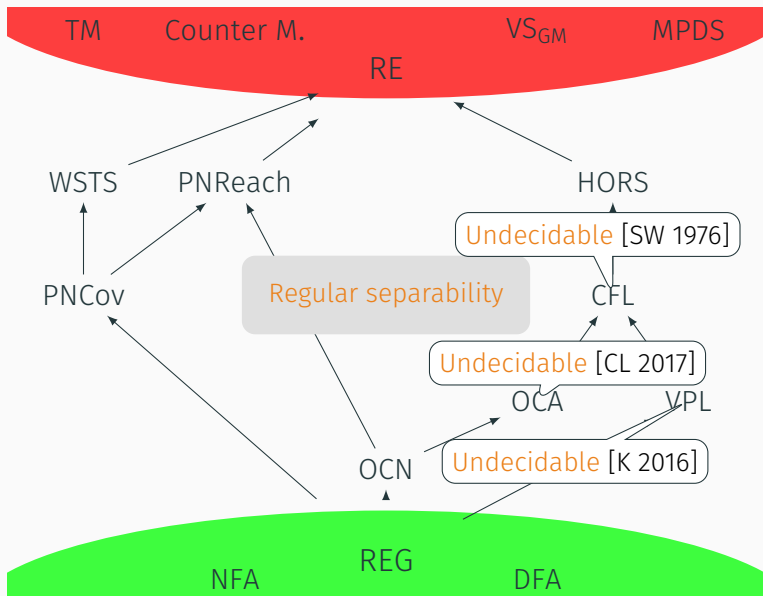
Regular separability



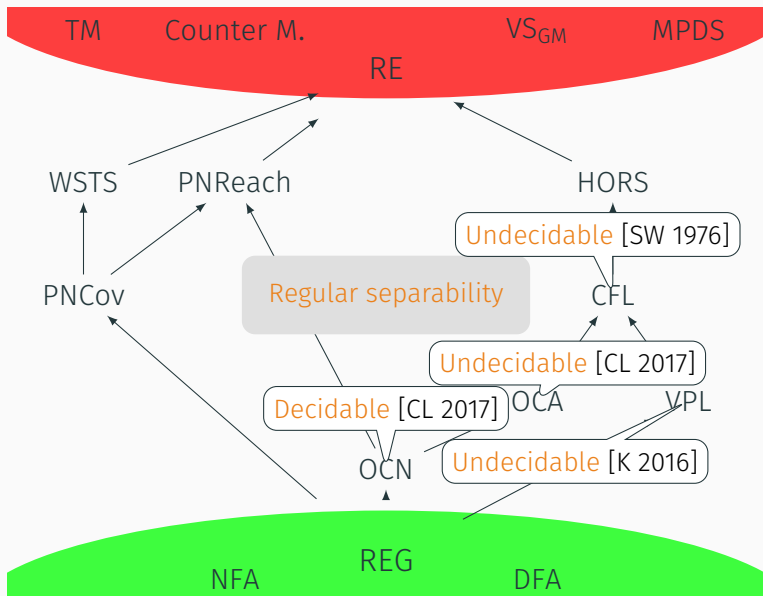
Regular separability



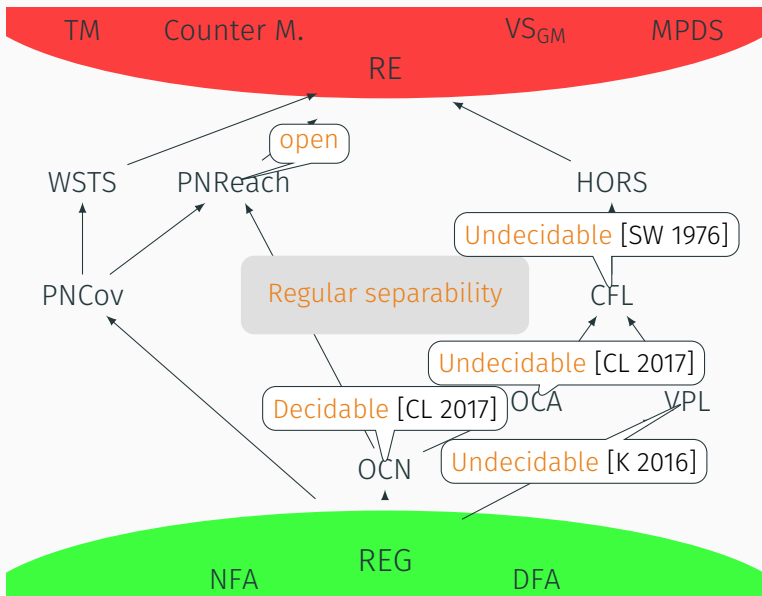
Regular separability



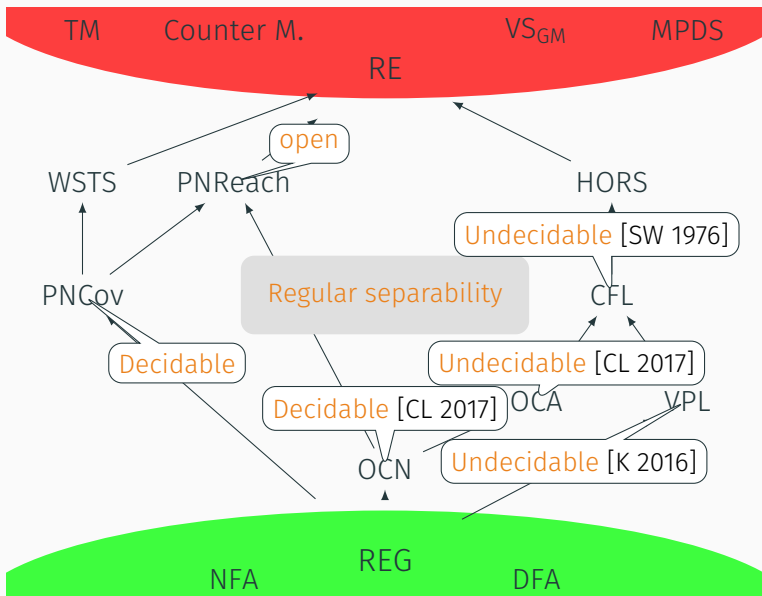
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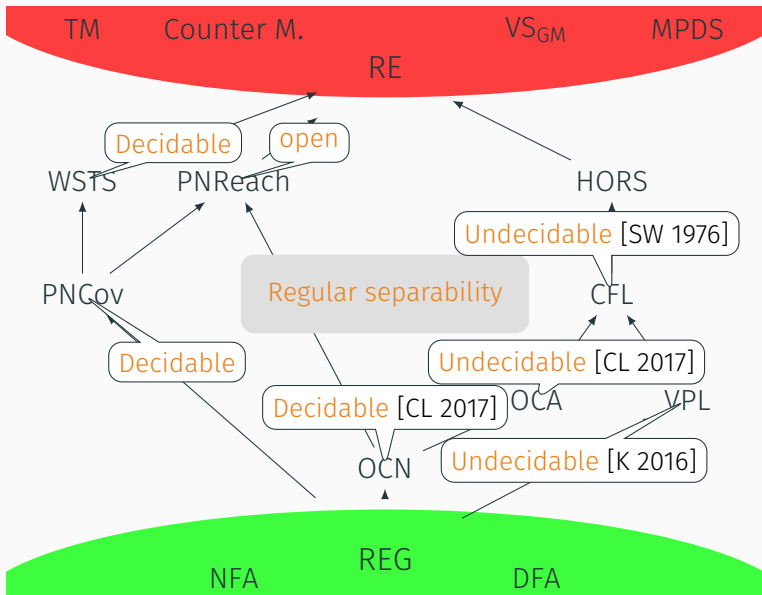
Regular separability



Regular separability



Regular separability



Regular separability

WSTS = class of languages of finitely branching well-structured transition systems

Regular separability

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Theorem

*If two WSTS languages are **disjoint**, then they are **regularly separable**.*

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Consequences I:

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- Separability is **decidable** under mild assumptions

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Consequences I:

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Regular separability

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Consequences II:

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Consequences II:

Corollary

*If a language and its complement are WSTS languages, they are **necessarily regular**.*

Regular separability

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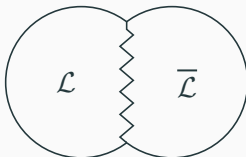
Theorem

If two WSTS languages are *disjoint*, then they are *regularly separable*.

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If a language and its complement are WSTS languages, they are *necessarily regular*.



Regular separability

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Given $\mathcal{L}(A_1), \mathcal{L}(A_2)$ disjoint WSTS languages.

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2. Find **safe inductive invariant** for $A_1 \times A_2$.

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1. Show that we can assume wlog. that A_2 is **deterministic**.
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3. Find a **finite representation** of the invariant using **ideals**.

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If two WSTS languages are *disjoint*, then they are *regularly separable*.

Proof:

Given $\mathcal{L}(A_1), \mathcal{L}(A_2)$ disjoint WSTS languages.

1. Show that we can assume wlog. that A_2 is *deterministic*.
2. Find *safe inductive invariant* for $A_1 \times A_2$.
3. Find a *finite representation* of the invariant using *ideals*.
4. Convert this representation into an NFA defining a regular separator.

Part IV. of the thesis

Publication:

W. Czerwiński, S. Lasota, R. Meyer, S. M, K N. Kumar, and P. Saivasan

Regular separability of well-structured transition Systems

In: CONCUR 2018, volume 118 of LIPIcs, pages 35:1–35:18

3rd example:

Synthesis

& Games

Verification: Checking whether program is correct

Synthesis: Constructing a correct program

Synthesis: Constructing a correct program from **program template**

Synthesis

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Two player game:

Environment player: Non-determinism in the program

Synthesis player: Replacing wildcards

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```
if (x == 0)
  code1
else
  code2
```

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Synthesis: Constructing a correct program from **program template**

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if (x == 0)
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if (???)
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```

```
code2
```

Synthesis

Synthesis: Constructing a correct program from **program template**

Two player game:

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Synthesis player: Replacing wildcards

<code>if (x == 0)</code>	<code>if (???)</code>
<code> code₁</code>	<code> code₁</code>
<code>else</code>	<code>else</code>
<code> code₂</code>	<code> code₂</code>
<code>assert(x = 0).code₁ ∧</code>	<code>code₁ ∨</code>
<code>assert(x ≠ 0).code₂</code>	<code>code₂</code>

Certificate: **Winning strategy** $\hat{=}$ Instantiation of the template

Solving a game

Given: Game system, specification Spec

Question: Has the synthesis player a strategy s so that
Game@ $s \models$ Spec?

Solving an inclusion game

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Question: Has the synthesis player a strategy s so that
 $\mathcal{L}(\text{Game @ } s) \subseteq \mathcal{L}(\text{Spec})?$

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Given: Game system, specification Spec

Question: Has the synthesis player a strategy s so that
 $\mathcal{L}(\text{CF-Game}@s) \subseteq \mathcal{L}(\text{NFA})?$

Problem 1: Game is context-free

(it models the control flow of a program)

Solving an inclusion game

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Problem 1: Game is context-free

(it models the control flow of a program)

Solution: Various algorithms for games on context-free systems

- Guess-and-check [Walukiewicz 1996]
- Alternating two-way automata [KV 2000]
- Saturation [Cachat 2002]

Solving an inclusion game

Given: Game system, specification Spec

Question: Has the synthesis player a strategy s so that
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Problem 2: Specification is given as NFA

Solving an inclusion game

Given: Game system, specification Spec

Question: Has the synthesis player a strategy s so that
 $\mathcal{L}(\text{CF-Game}@s) \subseteq \mathcal{L}(\text{NFA})?$

Problem 2: Specification is given as NFA

Three entities make decisions:

- 1) System player chooses (a part of) the behavior of Game
- 2) Environment player chooses (a part of) the behavior of Game
- 3) NFA chooses the behavior of the automaton for Spec
the choices are **invisible** to the other players!

Solving an inclusion game

Given: Game system, specification Spec

Question: Has the synthesis player a strategy s so that
 $\mathcal{L}(\text{CF-Game}@s) \subseteq \mathcal{L}(\text{NFA})?$

Succinct context-free inclusion game

Left-hand side: Context-free game grammar

Right-hand side: Non-deterministic automaton

Solving an inclusion game

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Succinct context-free inclusion game

Left-hand side: Context-free game grammar

Right-hand side: Non-deterministic automaton

Existing techniques require an **upfront determinization**:

Construct **DFA** with $\mathcal{L}(\text{DFA}) = \mathcal{L}(\text{NFA})$ and consider CF-Game \times DFA

Upfront determinization, leading to an **exponential blowup**

Given:

Context-free game grammar (representing the game),
NFA (representing the Spec)

Effective denotational semantics

Given:

Context-free game grammar (representing the game),
NFA (representing the Spec)

Effective denotational semantics

1. See grammar as a **system of equations**
using three operations
 - choices of the system player
 - choices of the environment player
 - concatenation

Given:

Context-free game grammar (representing the game),
NFA (representing the Spec)

Effective denotational semantics

1. See grammar as a **system of equations**
2. **Solve** the system of equations
using Boolean formulas over the transition monoid
 - represent terminals by their effect on the automaton
 - represent choices of the system by conjunction
 - represent choices of the environment by disjunction
 - represent concatenation by **formula composition**

Given:

Context-free game grammar (representing the game),
NFA (representing the Spec)

Effective denotational semantics

1. See grammar as a **system of equations**
2. **Solve** the system of equations
3. Least solution associates to each non-terminal a formula
 - represents the effect of the game on the automaton
 - winning regions can be read-off
 - winning strategies can be read-off

Given:

Context-free game grammar (representing the game),
NFA (representing the Spec)

Effective denotational semantics

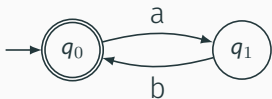
1. See grammar as a **system of equations**
2. **Solve** the system of equations
3. Least solution associates to each non-terminal a formula

Advantages:

- On-the-fly determinization
- Reduce to a well-understood subproblem
- Prototype implementation performs better than competitors
(Problem is 2EXPTIME-complete!)

Games

Example:

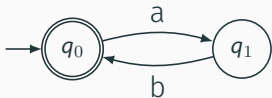
$$X_{\text{Synth}} \rightarrow a.Y \mid \varepsilon$$
$$Y_{\text{Env}} \rightarrow b.X$$


Games

Example:

$$X_{\text{Synth}} \rightarrow a.Y \mid \varepsilon$$

$$Y_{\text{Env}} \rightarrow b.X$$



System of equations:

$$X = a.Y \mid_{\text{Synth}} \varepsilon$$

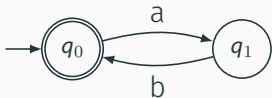
$$Y = b.X$$

Games

Example:

$$X_{\text{Synth}} \rightarrow a.Y \mid \varepsilon$$

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System of equations:

$$X = [a]; Y \vee [\varepsilon]$$

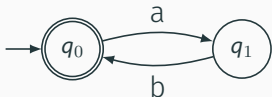
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Games

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Iteration:

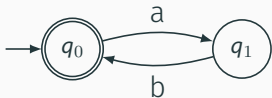
Nr.	X	Y
-----	---	---

Games

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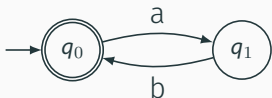
Nr.	X	Y
0	<i>false</i>	<i>false</i>

Games

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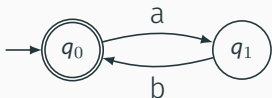
Nr.	X	Y
0	<i>false</i>	<i>false</i>
1	$[\varepsilon]$	<i>false</i>

Games

Example:

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Iteration:

Nr.	X	Y
0	<i>false</i>	<i>false</i>
1	$[\varepsilon]$	<i>false</i>
2	$[\varepsilon]$	$[b]; [\varepsilon] = [b]$

System of equations:

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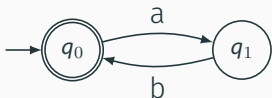
$$Y = [b]; X$$

Games

Example:

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Iteration:

Nr.	X	Y
0	<i>false</i>	<i>false</i>
1	$[\varepsilon]$	<i>false</i>
2	$[\varepsilon]$	$[b]; [\varepsilon] = [b]$
3	$[ab] \vee [\varepsilon]$	$[b]$

System of equations:

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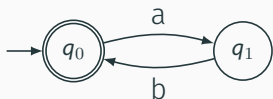
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4	$[ab] \vee [\varepsilon]$	$[b]; ([ab] \vee [\varepsilon])$

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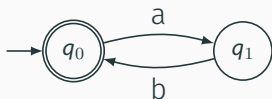
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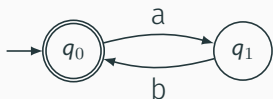
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Games

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4	$[ab] \vee [\varepsilon]$	$[b]; ([ab] \vee [\varepsilon])$ $= [bab] \vee [b]$ $\Leftrightarrow [b]$

Part V. of the thesis

Effective denotational semantics for context-free games

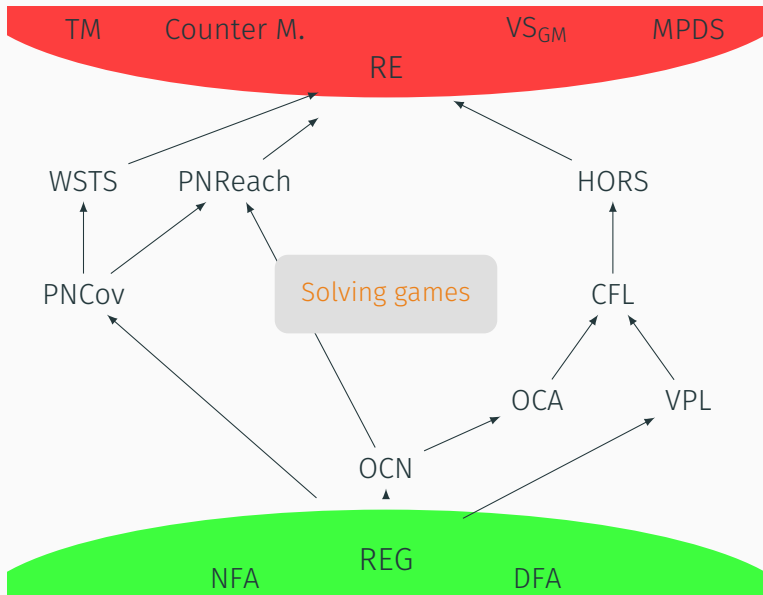
Publication:

L. Holík, R. Meyer, and S. M.

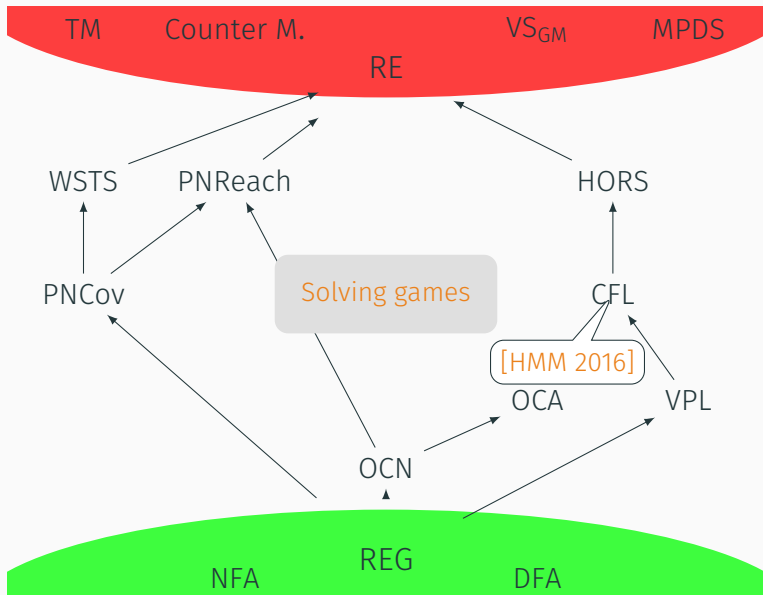
Summaries for context-free games

In: FSTTCS 2016, volume 65 of LIPIcs, pages 41:1–41:16

Games



Games



Part V. of the thesis

Extensions to games with infinite executions (ω -languages)

Publication:

R. Meyer, S. M., and E. Neumann

Liveness verification and synthesis:

New algorithms for recursive programs

Unpublished preprint (available on arXiv)

Part V. of the thesis

Extensions to higher-order recursion schemes (HORSEs)

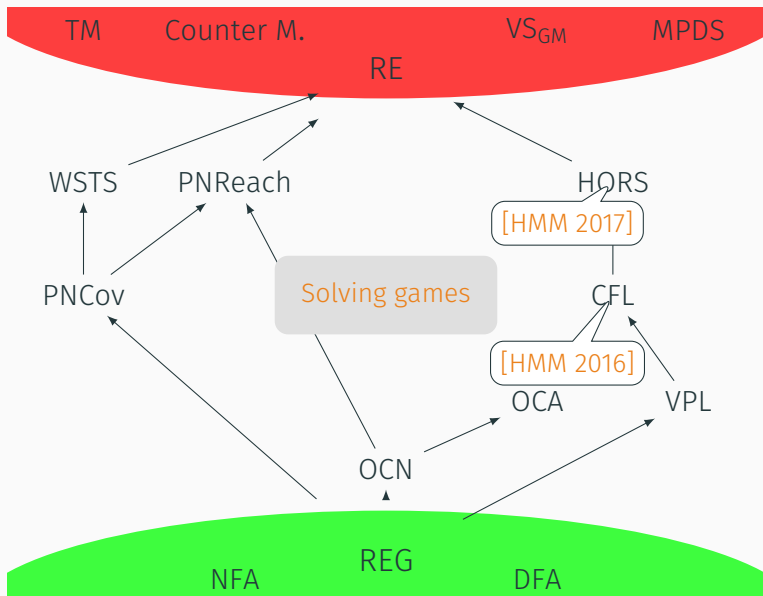
Publication:

M. Hague, R. Meyer, and S. M.

Domains for higher-order games

In: MFCS 2017, volume 83 of LIPIcs, pages 59:1–59:15

Games



Part V. of the thesis

The frontier of the decidability of games

Publication:

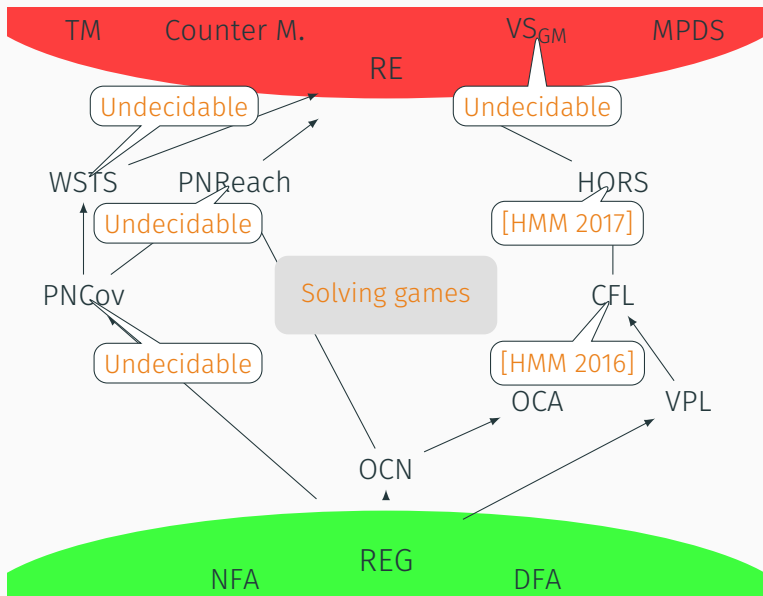
R. Meyer, S. M., and G. Zetsche

Bounded context switching for valence systems

In: CONCUR 2018, volume 118 of LIPIcs, pages 12:1–12:18

+ unpublished work

Games



Conclusion

Conclusion

In the thesis

Certificates for automata in a hostile environment

we have presented **certificate-producing** procedures

- (1) for computing the **closures** of Petri net languages modeling the visible behavior under lossiness/gaininess,
- (2) for the **regular separability** of WSTS languages with applications in compositional verification,
- (3) solving **inclusion games** using effective denotational semantics with applications in program synthesis.

The work constituting the thesis has resulted in

- 5 peer-reviewed conference publications,
- 1 unpublished preprints,
- ongoing work on these subjects.

Thank you!